

**Thanks for playing ball with Titan!**

**Below you will find the schedule, beneath the schedule you will find some important rules to note.**

**Park Address 12U: Lamar Murphy Park – 1801 County Farm Rd, Jefferson, GA  
Park Address 14U: American Veterans Memorial – 204 Carson Street, Commerce, GA**

**Format 1 pool game & double elimination bracket play**

**Entry $295 + Team Gate Fee $115**

**Sanction $35 if unpaid in 2018**

**Please check out the How much does my team owe document.**

**Rosters must be submitted to me via email prior to the tournament** [**tournamenttitan@gmail.com**](mailto:tournamenttitan@gmail.com)**. At the absolute latest, you must submit your roster prior to first pitch at the tournament. Rosters will be filed electronically and you will be able to retain your hard copy. Coaches must have birth certificates available on site.**

|  |  |
| --- | --- |
| **12U** | **14U** |
| **American Pride** | **Country Wide** |
| **Dacula Crushers** | **Georgia Flames** |
| **Dirt Dawg 06 – Branch** | **Georgia Ignite** |
| **GA Classics – Hinsley** | **Sandlot** |
| **PC Pride** |  |
| **Shock** |  |
| **Summit** |  |
| **Walton Rockets** |  |

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
| **Lamar Murphy Park** | | | | | |
| **Time** | **Field #** | **Age Group** | **Team** | **Score** | **Team** |
| **8:00am** | **4** | **12U** | **American Pride** | **11-4** | **Dacula Crushers** |
| **8:00am** | **5** | **12U** | **Shock** | **7-6** | **GA Classics** |
| **9:25am** | **4** | **12U** | **Dirt Dawg 06** | **5-9** | **Summit** |
| **9:25am** | **5** | **12U** | **Walton Rockets** | **4-10** | **PC Pride** |
| **American Veterans Memorial** | | | | | |
| **10:15am** | **Pardue** | **14U** | **Georgia Ignite** | **7-1** | **Sandlot** |
| **11:45am** | **Pardue** | **14U** | **Country Wide** | **15-0** | **Georgia Flames** |

**Games are 75 minutes finish the inning, championships will be untimed if they start by 5:00pm.**

**Run rule is 12 after 3, 10 after 4, 8 after 5. Games are 7 innings if time permits.  
The pitcher shall have both feet touching the pitching rubber, and shall continue to do so until the forward step.  
The on deck circle is on your dugout side. If you are uncomfortable with your player being that close to the batter, you may have them warm up further down the dugout, but they must remain on your dugout side.  
Headfirst slides are allowed, faking a bunt and pulling back to swing is allowed.**

**Runners must make an attempt to avoid contact, but do not have to slide.  
Warm Up Pitches – 5 pitches between innings or 1 minute, whichever comes first.**

**Coaches – one defensive coach is allowed to sit on a bucket or stand directly outside of the dugout for the purpose of calling pitches. Two offensive coaches are allowed, one at third base, one at first base.  
Offensive: One offensive timeout is allowed per inning.  
Defensive: Three defensive timeouts are allowed during a seven inning game. On the fourth and each additional defensive timeout, the pitcher must be removed from the pitching position for the duration of the game. In the event of extra innings, one defensive timeout per inning is allowed.  
An ejection will result in removal from the current game, and an additional one game suspension. Flagrant violations are subject to further suspension at the discretion of the onsite director.**